Building Clusters With FreeBSD

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Tutorial Outline

- Overview of Fellowship
- Cluster Architecture Issues
- Operational Issues
- Thoughts on a Second Cluster
- FreeBSD specifics



Overview of Fellowship





Overview of Fellowship

- The Aerospace Corporation's corporate, unclassified computing cluster
- Designed to be a general purpose cluster
 - Run a wide variety of applications
 - Growth over time
 - Remote access for maintainability
- Gaining experience with clusters was a goal
- In production since 2001
- >100 users



Overview of Fellowship System Software

- FreeBSD 6.2
- Sun Grid Engine (SGE) scheduler
- Ganglia cluster monitor
- Nagios network monitor









Overview of Fellowship Hardware

- 352 dual-processor nodes
 - 64 Intel Xeon nodes (soon to be quad cores)
 - 289 Opteron nodes (152 dual-core)
- 3 TB shared (NFS) disk
- >60TB total storage
- 700GB RAM
- Gigabit Ethernet
 - 32 nodes also have 2Gbps Myrinet



Overview of Fellowship Facilities

- ~80KVA power draw
 - Average US house can draw 40KVA max
- 273 kBTU/hr ~= 22Tons of refrigeration
- 600 sq ft floor space
 - Excluding HVAC and power distribution



Overview of Fellowship Network Topology





Cluster Architecture Issues

- Architecture matters
 - Mistakes are compounded when you buy hundreds of machines
- Have a requirements process
 - What are your goals?
 - What can you afford?
 - Upfront
 - Ongoing



Cluster Architecture Issues

- Operating System
- Processor Architecture
- Network Interconnect
- Storage
- Form Factor
- Facilities
- Scheduler



Cluster Architecture Issues Slide Format

- Trade offs and Considerations
 - The trade space and other things to considers
- Options
 - Concrete options
- What we did on Fellowship
- How it worked out



Operating System

Trade offs and Considerations

- Cost: Licensing, Support
- Performance: Overhead, Driver quality
- Hardware Support: Processor, Network, Storage
- Administration: Upgrade/patch process, software installation and management
- Staff experience: software porting, debugging, modification, scripting



Operating System

Options

- Linux
 - General purpose distros: Debian, Fedora, Red Hat, SuSE, Ubuntu, etc.
 - Cluster kits: Rocks, OSCAR
 - Vendor specific: Scyld
- BSD: FreeBSD, NetBSD, OpenBSD
- MacOS/Darwin
- Commercial Unix: Solaris, AIX, HPUX, Tru64
- Windows



Operating System

What we did on Fellowship

- FreeBSD
 - Started with 4.x
 - Moved to 6.x
- How it worked
- Netboot works well
- Linux emulation supports commercial code (Mathematica, Matlab)
- No system scope threads in 4.x (fixed in 5.x)
- Had to port SGE, Ganglia, OpenMPI
- No parallel debugger



Processor Architecture

Trade offs and Considerations

- Cost
- Power consumption
- Heat production
- Performance: Integer, floating point, cache size and latency, memory bandwidth and latency, addressable memory
- Software Support: Operating system, hardware drivers, applications (libraries), development tools



Processor Architecture

Options

- IA32 (i386): AMD, Intel, Transmeta, Via
- AMD64 (EM64T): AMD, Intel
- IA64 (Itanium)
- SPARC
- PowerPC
- Power
- Alpha
- MIPS
- ARM



Processor Architecture

What we did on fellowship

- Intel Pentium III's for the first 86
- Intel Xeons for the next 76
- AMD Opterons for the most recent purchases (169)
- Retired Pentium III's this year How it worked
- Pentium III's gave good service
- Xeons and Opterons performing well
- Considering 64-bit mode for the future
- Looking at Intel Woodcrest CPUs

Network Interconnects

Trade offs and Considerations

- Cost: NIC, cable, switch ports
- Performance: throughput, latency
- Form factor: cable management and termination
- Standardization: commodity vs proprietary
- Available switches: size, inter-switch links
- Separation of different types of traffic



Network Interconnects

Options

- 10/100 Ethernet
- Gigabit Ethernet
- 10 Gigabit Ethernet: fast
- Infiniband: fast, low latency
- 10 Gb Myrinet: fast, low latency
- Others: Dolphin, Fiber Channel



Network Interconnects

What we did on Fellowship

- Gigabit Ethernet
- One rack of 2Gbps Myrinet nodes
- How it worked
- Gigabit Ethernet is now the default option for clusters
- Fast enough for most of our applications
- Some applications would like lower latency
- Looking at 10GbE and 10Gb Myrinet



Storage

Trade offs and Considerations

- Cost
- Capacity
- Throughput
- Latency
- Locality
- Scalability
- Manageability
- Redundancy



Storage

Options

- Local Disk
- Protocol Based Network Storage: host or NAS appliance based
- Storage Area Network
- Clustered Storage



Storage

What we did on fellowship

- Host based NFS for home directories, node roots, and some software
- Local disks for scratch and swap
- Moved home directories to a Netapp in 2005 How it worked
- NFS is scaling fine so far
- Enhanced Warner Losh's diskprep script to keep disk layouts up to date
- Users keep filling the local disks
- Disk failures are a problem



Trade offs and Considerations

- Cost
- Maximum performance
- Maintainability
- Cooling
- Peripheral options
- Volume (floor space)
- Looks



Options

- PCs on shelves
- Rackmount system
 - Cabinets
 - 4-post racks
 - 2-post racks
- Blades



What we did on fellowship

- 1U nodes in 2-post racks
- Core equipment in short 4-post racks
- 6 inch wide vertical cable management with direct runs from the switch in first row
- Moved to 10 inch wide vertical management in second row and patch panels in both rows
- Now installing new core equipment in cabinets





How it worked

- Node racks are accessible and fairly clean looking
- Patch panels, 10 inch cable management, and some custom cable lengths helped
- Short 4-post racks didn't work well for real servers
- Watch out for heavy equipment!



Trade offs and Considerations

- Cost: space, equipment, installation
- Construction time
- Reliability



Options

- Plug it in and hope
- Convert a space (office, store room, etc)
- Build or acquire a real machine room
- Use an old mainframe room







What we did on Fellowship

- Built the cluster in our existing 15,000 sq ft. underground machine room
 - 500KVA building UPS and two layers of backup generators
- New UPS and power distribution units (PDUs) being installed for expansion



How it worked

- Good space with plenty of cooling
- Power was initially adequate, but is becoming limited
 - Adding a new UPS and PDUs
- Cooling issues with new UPS
- Remote access means we don't have to spend much time there



Scheduling Scheme

Trade offs and Considerations

- Cost
- Efficiency
- Support of policies
- Fit to job mix
- User expectations



Scheduling Scheme

Options

- No scheduler
- Custom or application specific scheduler
- Batch job system
- Time sharing



Scheduling Scheme

What we did on Fellowship

- None initially
- Tried OpenPBS (not stable 4 years ago, no experience since)
- Ported Sun Grid Engine (SGE) 5.3 with help from Ron Chen
- Switched to SGE 6 and mandated use in January


Scheduling Scheme

How it worked

- Voluntary adoption was poor
- Forced adoption has gone well
- Users have preconceived notions of computers that don't fit reality with batch schedulers
- We have modified SGE to add features missing from the FreeBSD port with good success



Operational Issues

- Building, Refresh and Upgrade Cycle
- User Configuration Management
- System Configuration management
- Monitoring
- Inventory Management
- Disaster Recovery



Trade offs and Considerations

- Startup cost
- Ongoing cost
- Homogeneity vs Heterogeneity
- Gradual migration vs abrupt transitions



Options

- Build
 - Build all at once
 - Gradual buildup
- Refresh
 - Build a new cluster before retirement
 - Build a new cluster in the same location
 - Replace parts over time
- Upgrades
 - Upgrade everything at once
 - Partion and gradually upgrade
 - Never upgrade



What we did on Fellowship

- Build
 - Gradual buildup of nodes
 - Periodic purchase of new core systems for expansion and replacement
- Refresh
 - Replaced PIII's this year
 - Xeons to be replaced next year if we don't expand to a third row
- Upgrades
 - Minor OS upgrades in place
 - FreeBSD 4 to 6 and SGE 5 to 6 by partitioning

How it worked

- Build
 - Most of our apps don't care
 - Different machines had different exposed serial ports which caused a problem for serial consoles
- Refresh
 - Rapid failures of Pentium III's were unexpected
- Major Upgrades
 - Partitioning allowed a gradual transition
 - New machines offered incentive to move
 - Node locked SSH keys and licenses caused problems



Trade offs and Considerations

- Need to validate system stability and performance
 - LLNL says: "bad performance is a bug"
- "Bad batches" of hardware happen
- Lots of hardware means the unlikely is much more common



Options

- Leave it to the vendor
- Have a burn-in period
 - No user access
 - Limited user access
- Periodic testing



What we did on Fellowship

- Vendor burn in
 - Increasingly strict requirements to ship
- Let users decide where to run (prior to mandatory scheduling)
- Scheduler group of nodes needing testing
- Working on building up a set of performance and stress tests



How it worked

- Ad hoc testing makes problems surprising too often
- Users find too many hardware issues before we do
- Group of nodes is easy to administer



System Configuration Management

Trade offs and Considerations

- Network Scalability
- Administrator Scalability
- Packages vs custom builds
- Upgrading system images vs new, clean images



System Configuration Management

Options

- Maintaining individual nodes
- Push images to nodes
- Network booted with shared images
 - Read only
 - Copy-on-write



System Configuration Management

What we did on Fellowship

- PXE boot node images with automatic formatting of local disks for swap and scratch
- Upgraded copies of the image in 4.x
- Building new images for each upgrade in 6.x How it worked
- Great overall
- A package build system to help keep frontend and nodes in sync would be nice
- Network bottle neck does not appear to be a problem at this point



User Configuration Management

Trade offs and Considerations

- Maintainability
- User freedom and comfort
- Number of supported shells



User Configuration Management

Options

- Make users handle it
- Use /etc/skel to provide defaults and have users do updates
- Use a centrally located file that users source
- Don't let users do anything



User Configuration Management

What we did on Fellowship

- /etc/skel defaults plus users updates to start
- Added a central script recently
 - This script uses an sh script and some wrapper scripts to work with both sh and csh style shells
- Planning a manual update How it worked
- Bumpy, but improving with the central script



Monitoring

Trade offs and Considerations

- Cost
- Functionality
- Flexibility
- Status vs alarms



Monitoring

Options

- Cluster management systems
- Commercial network management systems: Tivoli, OpenView
- Open Source system monitoring packages: Big Sister, Ganglia, Nagios
- Most schedulers
- SNMP



Monitoring

What we did on Fellowship

- Ganglia early on
- Added Nagios recently
- SGE

How it worked

- Ganglia provides very user friendly output
 Rewrote most of FreeBSD support
 - Rewrote most of FreeBSD support
- Nagios working well
- Finding SGE increasingly useful



Disaster Recovery

Trade offs and Considerations

- Cost up front
- Cost of recovery
- Time to recovery
- From what type of disaster
 - Hardware failure
 - Loss of building
 - Data contamination/infection/hacking



Disaster Recovery

Options

- Do nothing
- Local backups
- Off site backups
- Geographically redundant clusters
 - Transparent access to multiple clusters



Disaster Recovery

What we did on Fellowship

- Local backups (Bacula, formerly AMANDA)
- Working toward off site backups How it worked
- No disasters yet
- Local backups are inadequate
- Looking at a second cluster
- Investigating transparent resource discovery and access



Other Issues

- Virtualization
- System Naming and Addressing
- User Access
- Administrator Access
- User Training and Support
- Inventory Management



Thoughts on a Second Cluster

- We are planning to build a second, similar cluster on the east coast
- Looking at blades for density and maintenance
- Interested in higher speed, lower latency interconnects for applications which can use them
- Considering a completely diskless approach with clustered storage to improve maintainability and scalability



FreeBSD Specifics

- Diskless booting
 - Image creation
 - Disk initialization
- Using ports on a Cluster
- Ganglia demo
- SGE installation and configuration demo



Diskless Booting: Image Creation

- Hacked copy of nanobsd Makefile
 - Removed flash image support
 - Added ability to create extra directories for use as mount points
 - Build a list of ports in the directory via chroot
 - Ports directory created with portsnap
 - Ports are built using portinstall in a chroot
 - Mount linprocfs before every chroot and unmount it afterward
 - Distfile pre-staging is supported for non-redistributable distfiles and faster rebuilds
 - Packages are also supported
 - DESTDIR support in ports will eventually make this obsolete



Diskless Booting: Image Creation

TODO

- Switch to nanobsd scripts (in place of obsolete Makefiles)
- Handle sudoers file in images
 - Copy on in place after install, extend rc.initdiskless /conf support to /usr/local/etc, or add the ability to override in port
- Find a way to keep packages in sync between nodes and front end systems



Diskless Booting Startup Process

- PXE boot with NFS root
- /etc/rc.initdiskless initializes /etc from data in /conf (mounted from /../conf to allow sharing)
 - /conf/base/etc remounts /etc
 - /conf/default/etc includes rc.conf which simply sources rc.conf.{default,bcast,ipaddr} allowing configuration to live in the right place
- /etc/rc.d/diskprep creates swap, /tmp, and /var and labels them to fstab stays consistant reguardless of disk configuration
- Normal boot from this point on



Diskless Booting: Disk Initalization

- Use sysutils/diskprep port (modified version of Warner Losh's tool for embedded deployments
 - If the right GEOM volume label doesn't exist, reconfigure the disk
- Could be improved
 - Reboot during initalization is often fatel
 - Better control of fsck at boot would be useful
 - Option to newfs file systems who's contents we don't care about
 - Alternate superblock printout in newfs too noisy



Using Ports on a Cluster

- Very good for languages and cluster tools
- Unusable for MPI ports due to the need for different ones with different compilers
 - Need a bsd.mpi.mk
- Mixed for libraries
 - Some are fine with one compiler but others could benefit from more than one version, particularly Fortran code
- Hard to keep nodes and front ends in sync
 Need an SGE based package build system :-)



Using Ports on a Cluster

Useful Ports

- lang/gcc*, lang/icc, lang/ifc, etc.
- net-mgmt/nagios
- sysutils/diskprep
- sysutils/ganglia-monitor-core
- sysutils/ganglia-webfrontend
- sysutils/sge



Diskless Node Demo

- Building a Node Image
- Booting a Diskless Node
- Diskless Configuration
- Installing ports



Building a Node Image

```
make buildworld
make KERNCONF=SOEKRIS buildkernel
CLUSTER ROOT=/usr/roots/
make DESTDIR=${CLUSTER ROOT} \
 installworld
make DESTDIR=${CLUSTER ROOT} \
 distribution
make DESTDIR=${CLUSTER ROOT} \
 KERNCONF=SOEKRIS installkernel
```



Serial Console Changes

- /boot/loader.conf: boot_multicons="YES" boot_serial="YES" console="comconsole" comconsole_speed="57600"
- /etc/ttys:

47c47
< ttyd0 "/usr/libexec/getty std.9600" dialup off secure
--> ttyd0 "/usr/libexec/getty std.9600" vt100 on secure



Assorted Mountpoints

mkdir -p \${CLUSTER_ROOT}/usr/ports
mkdir -p \${CLUSTER_ROOT}/usr/home
In -s /usr/home \${CLUSTER_ROOT}/home



Booting a Diskless Node

- Servers required
 - DHCP (or bootpd)
 - TFTP (via inetd)
 - NFS


DHCP Configuration

- /etc/rc.conf: dhcpd_ifaces="demo-cluster" dhcpd_enable="YES"
- \${LOCALBASE}/etc/dhcpd.conf:

```
# This goes in a subnet, host, or group block
server-name "coredump";
next-server 10.1.0.1;
server-identifier 10.1.0.1;
filename "varsym/boot/pxeboot";
option root-path "/usr/roots/demo-cluster";
```



TFTP Configuration

- /etc/rc.conf: inetd_enable="YES" inetd_flags="-a 10.1.0.1"
- /etc/inetd.conf: tftp dgram udp wait root /usr/libexec/tftpd \ tftpd -l -u nobody -s /usr/roots



NFS Configuration

• /etc/rc.conf:

nfs server enable="YES"

• /etc/exports:

/usr -alldirs -ro -maproot=root \

-network 10.1.0.0 -mask 255.255.0.0

or use ZFS



Diskless Configuration Overview

- /etc/rc.initdiskless uses /conf to override the contents of directories in / – Mostly used for /etc
- Mostly documented in a large comment at the top
 - Some features are not documented
- Some documentation in diskless(8)
- Beware: not all the documentation is correct



Diskless Configuration How it Works

- Warning: highly simplified
- An md(4) (aka MFS) file system is created for /etc
- For each of the directories
 /conf/base/etc, /conf/default/etc,
 /conf/<node_bcast_address>/etc,
 /conf/<node_ip_address>/etc:
 - if \${dir}/diskless_remount mount the NFS
 path in the file over the top of the directory
 - Copy the contents in to the md(4) file system



Diskless Configuration Shared /conf

- Simplifies images upgrades mkdir \${CLUSTER_ROOT}/conf
 echo "/../conf" \
 \${CLUSTER_ROOT}/conf/diskless_remount
- Actual /conf in \${CLUSTER_ROOT}/../conf



Diskless Configuration (/conf) Interesting Files

- base/etc/diskless_remount: /etc
- default/etc/fstab (Dump and Pass fields not shown):

Device Mountpoint FStype Options
No / entry, it's unnecessary
10.1.0.1:/usr/home /usr/home nfs ro,bg,tcp

- default/etc/ttys
 - Override defaults if you use serial or firewire consoles
- default/etc/sysctl.conf
 - Set alternate limits, etc



Diskless Configuration (/conf) Interesting Files

- default/etc/rc.conf: if [-r /etc/rc.conf.default]; then . /etc/rc.conf.default
 - fi
 - if [-r /etc/rc.conf.bcast]; then
 . /etc/rc.conf.bcast
 - fi
 - if [-r /etc/rc.conf.ip]; then
 . /etc/rc.conf.ip
 - fi



Diskless Configuration (/conf) Interesting Files

- default/etc/rc.conf.default: sge_execd_enable="YES" gmond_enable="YES" sshd_enable="YES"
- default/etc/ssh/ssh_host*_key*
 - We use one set of keys for all nodes to simplify known_hosts file maintenance
- default/etc/periodic.conf:
 - disable mail for non-critical issues and disable expensive operations like updating the locate db



Ganglia Demo



Ganglia Configuration

- On client and server:
 - -/etc/rc.conf
 - gmond_enable="YES"
 - \${LOCALBASE}/etc/gmond.conf
 - defaults work on most systems
- On server
 - -/etc/rc.conf

gmetad_enable="YES"

- \${LOCALBASE}/etc/gmetad.conf
 - defaults work on most systems



SGE Configuration

- Prerequisites
 - Physical SGE install
 - port: sysutils/sge
 - A shared file system
 - Entries in /etc/services
 - sge_qmaster and sge_execd
 - Default to 6444 and 6445 respectively in upcoming releases (IANA assignments)



Installing SGE qmaster

- cd /usr/local/sge
- ./install_qmaster
 - Generally take the defaults
 - Group id range
 - enter a range of 10-100 unused gids
 - qmaster/scheduler startup script
 - say **no** if using the port
 - Adding admin and submit hosts
 - probably add the local host
 - shadow host
 - probably not needed
- Add sge_qmaster_enable="YES" to /etc/rc.conf

Installing SGE execd (the official way)

- cd /usr/local/sge
- ./install_execd
 - Generally take the defaults
 - startup script
 - say no if using the port
- Add sge_execd_enable="YES" to /etc/rc.conf
- Repeat on every node...



Installing SGE execd (the scriptable way)

```
!#/bin/sh
HOST=$1
FQDN=${HOST}.cluster.example.com
SGE_CELL=${SGE_CELL-default}
SPOOLDIR=${SGE_ROOT}/${SGE_CELL}/spool/${HOST}
```

```
qconf -aattr hostgroup hostlist $FQDN @allhosts
qconf -as ${FQDN}
qconf -ah ${FQDN}
```

```
mkdir -p ${SPOOLDIR}
```

```
mkdir -p ${SPOOLDIR}/active_jobs
```

```
mkdir -p ${SPOOLDIR}/jobs
```

```
mkdir -p ${SPOOLDIR}/job_scripts
```

```
chown -R sgeadmin ${SPOOLDIR}
```



Adding a Parallel Environment

- Add the PE
 - qconf -Ap mpich.template
- Add the PE to the PE list for a queue
 - qconf -mq
 - Edit the *pe_list* variable



Questions?

 http://people.freebsd.org/~brooks/pub/eurobsdcon2007/ eurobsdcon2007-cluster-tutorial.pdf



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